

HoverCam Flex 10 for Windows User's Manual

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Teach at the Speed of Learning

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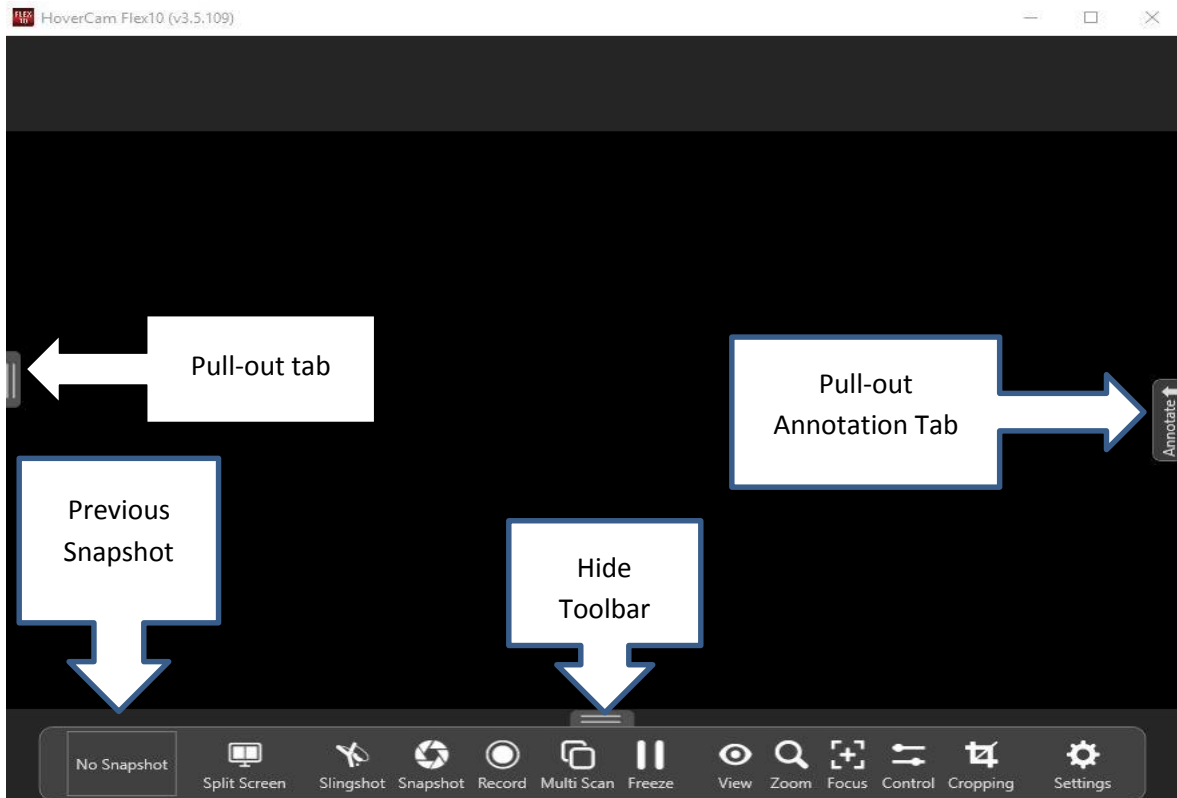
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Introduction and Setup

The HoverCam Flex 10 application runs on IBM-PC compatible computers and allows you to record high-quality videos and snapshots with the HoverCam Solo/Ultra 8 or Ultra-8 camera. The 8 Mega Pixel (MP) Solo/Ultra 8 camera works over both USB 2.0 and USB 3.0 communication ports, but you will see smoother video streaming while connected to a USB 3.0 port. This is because the camera transfers video data to your computer faster when using a USB 3.0 port instead of a USB 2.0 connection.

To set up Flex 10, use an appropriate high quality USB cable and connect it from a Solo/Ultra 8 camera (the outlet on the left side of the Solo 8) to a USB port on your PC, preferably a USB 3.0 high speed port. Start Flex 10 by double-clicking on its icon. **If a Solo/Ultra 8 camera is not connected**, the Flex 10 program will show the **Archive** screen only with past images and recordings (described later in this manual).

Once the main screen is displayed, click the **Settings** icon on the bottom right to specify the HoverCam Solo/Ultra 8 camera and the video resolution you want to use (described in more detail in a following section).



Main screen elements

- Live video display in center, taking the majority of the screen area
- A pull-out tab on the left edge for showing the recent snapshots saved. Click on the pull-out tab to display recent snapshots; click the tab again to hide the snapshots. This feature is described in detail in the **Archive** section of this manual
- A pull-out tab on the right edge for showing the annotation tool wheel
- On the bottom of the screen a small “thumbnail” image of the most recent snapshot taken since Flex 10 was last started
- A Tool Bar is displayed across the bottom of the screen. The following icons are included, going from left to right, and are described in the following sections of this manual:
 - Split Screen
 - Slingshot
 - Snapshot
 - Record
 - Multi Scan
 - Freeze
 - View
 - Zoom
 - Focus
 - Control
 - Cropping
 - Settings

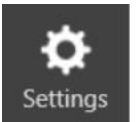
Live Video Display

The main screen shows the live video image from the Solo/Ultra 8 camera. If the image is not displaying what the Solo/Ultra 8 camera is pointing at, click the Settings icon at the bottom of the main screen and make sure that the Solo/Ultra 8 camera is selected. Then click the **Save** button. Position the camera's base as necessary. Once your image is adjusted, you may take snapshots or high-quality video "captures" of the live video feed.

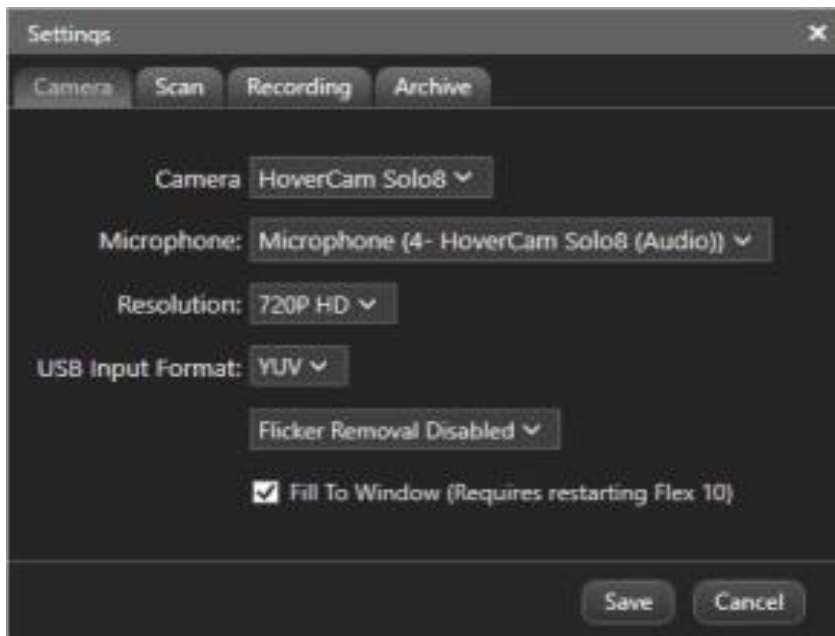
If you start Flex 10 without a Solo/Ultra 8 camera connected, the **Archive** screen will appear and function normally so you may work with stored image and video files. If the Solo/Ultra 8 camera comes unplugged during normal use, please close Flex 10, reconnect your Solo/Ultra 8 camera and re-start HoverCam Flex 10.

Settings

The Settings icon (at the right-hand end of the tool bar on the bottom of the screen) brings up a dialog box with four tabs across the top: **Camera**, **Scan**, **Recording** and **Archive**. Drag the dialog box upward on the screen if necessary to see all the elements.



The **Camera** tab shows the following options in drop-down menus:

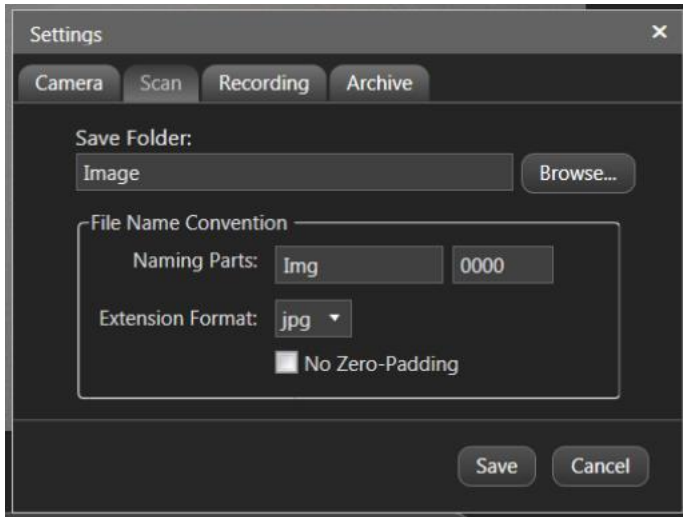


You may change the following:

- Camera (if other cameras are attached/installed)
- Microphone: (menu is the current list of microphones connected to the computer)
- Resolution: (1080p, 720p, 1024 x 768 XGA, 800 x 600 SVGA, and 640 x 480 VGA)
- USB Input Format (YUV for USB 3.0 MJPEG for USB 2.0)
- Flicker Removal (Reduces flicker in when different voltage is used)
- Fill to window (opens in full screen)

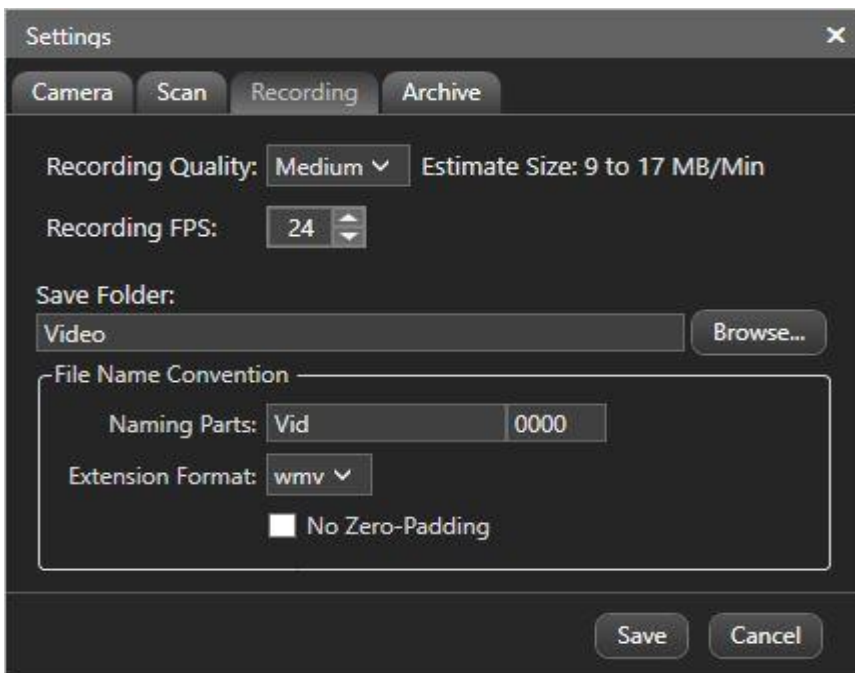
Click **Save and restart the application** to make the changes you have selected. Click **Cancel** to exit the Settings dialog without saving the changes you made.

The **Scan** tab shows:



- **Save folder:** Select the folder in which to **Save** scanned images. Use the Browse button to select a different folder
- **Naming Parts:** This is how you would want to name your file. I.E. Img00001
- **Extension Format:** Allows changing the type of file I.E. jpg, pdf, tif, bmp and tif
- **Zero Padding:** Removes the zero's from the file naming parts. Ex: img1 when box is unchecked
Click the **Save** button once all parameters have been defined (or click **Cancel** to abandon changes)

The **Recording** tab shows:



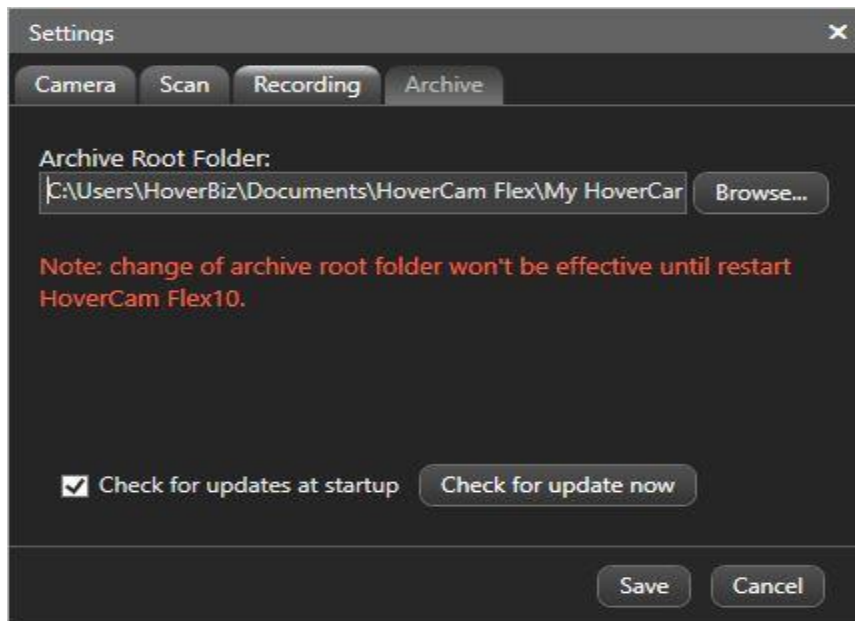
You may change the following:

- Recording quality (The higher the quality, the bigger the file size)
- Recording FPS (Frames per seconds)
- Select the folder in which to **Save** video files. Use the **Browse** button to select a different folder
- Define a **File Name convention** for the video files
- Define a default file **Extension Format** (the video format): WMV or MP4

****Note:** The default settings are set to the best settings for most computers

Click the **Save** button once all parameters have been defined (or click **Cancel** to abandon changes)

The **Archive** tab shows:

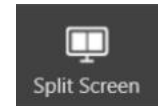


Click the **Browse** button to change the folder where the Archived files are stored (scanned images and videos, etc.). Your changes will not take place until Flex 10 is restarted. Click **Save** to save your changes or **Cancel** to exit the menu without saving the changes.

You can check for updates manually by clicking the “Check for update now” button, or leave the default check box checked to check for updates upon startup. Uncheck if you do not want to check for updates upon startup.

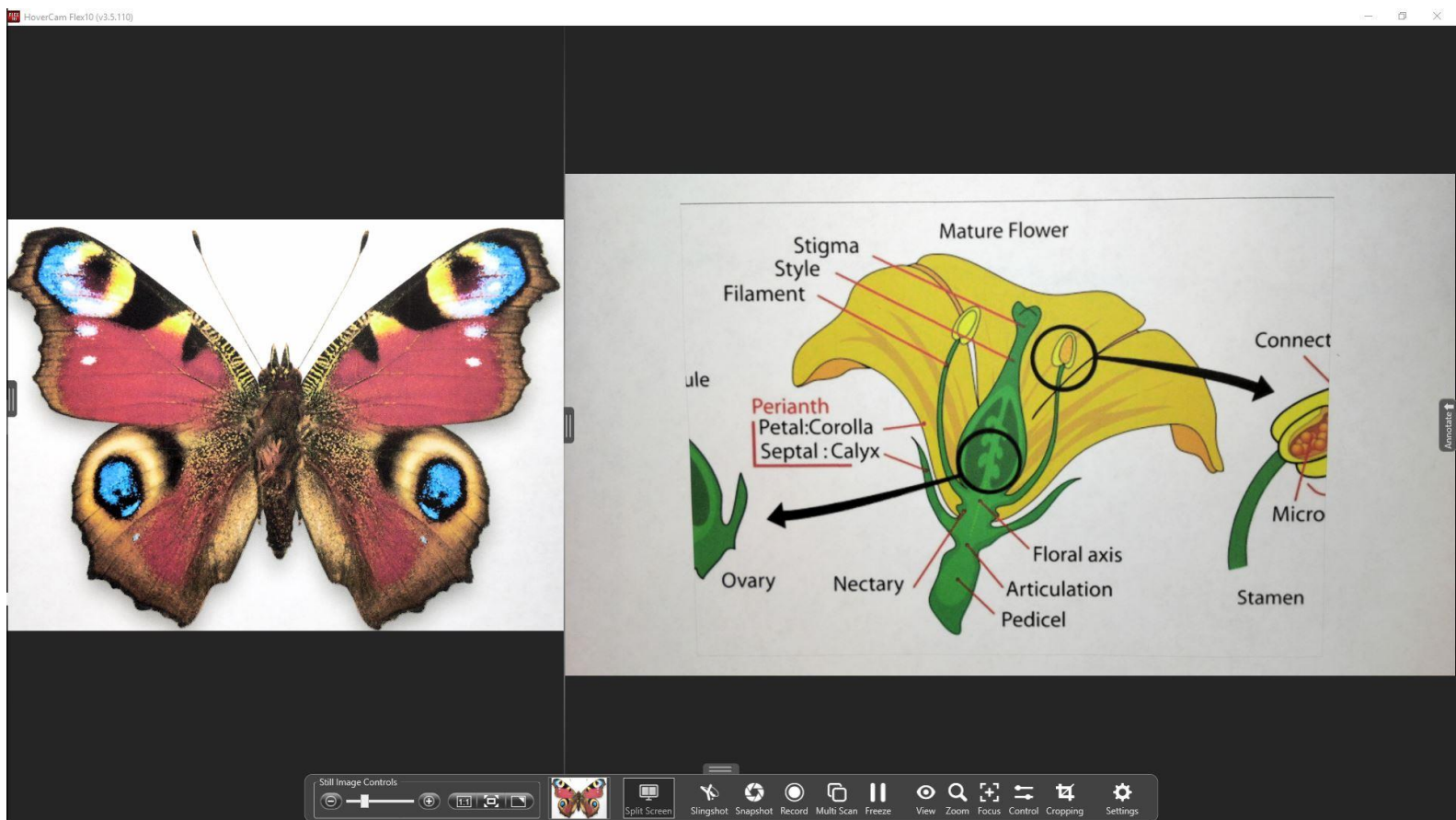
Split Screen

The **Split Screen** icon divides the computer screen into two images: the one on the left is the latest snapshot taken (or the latest snapshot chosen from the pull-out tab), and the image on the right is the live video from the Solo/Ultra 8 camera. The snapshot (or “still image”) has this control under it:



The slider bar allows you to zoom in and out of the still image. There are three buttons to the right of the slider bar. The leftmost button, “1:1”, causes the image to be displayed at maximum zoom. The second button causes the image to be zoomed all the way out. The third button is a toggle: click it to display the still image over the whole screen; click it again to shrink it back and show the split screen again.

Notice there is a vertical line between the two images. Drag the line left or right with the mouse to adjust the sizes of the two images relative to the whole screen.

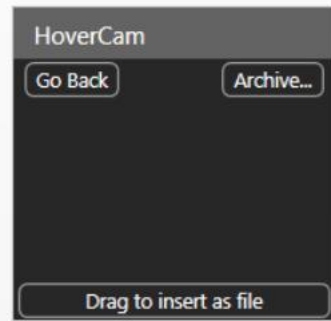


Slingshot

The Slingshot feature allows you to insert the currently displayed image (and/or another stored image from the **Archive**) into another software application, such as a rich text editor/word processor, **Interactive Whiteboard software** or an image editor program. Multiple images may be pasted into your other program with one click of the **Slingshot** icon.



Click on the **Slingshot** icon. Flex 10 immediately minimizes and a small window showing your current image appears near the upper left portion of your screen:



Notice there are three buttons on this thumbnail image:

- **Go Back** is on the upper left. Click this button to return to Flex 10 at any time, whether you have pasted the image or not
- **Archive** is on the upper right. Click this to select a previously saved snapshot from the Archive list to insert
- **Drag to insert as file** is on the bottom. Click this to toggle between **Drag to insert as file** and **Drag to insert from clipboard**. If “clipboard” is selected, the image can be dragged right into a word-processing or other document. If “file” is selected, the image can be dragged into a Windows® file folder and it will be saved in its own file

Go to the application program where you want to bring the image; the Slingshot window will remain near the upper left on your screen. Grab the window with the mouse and drag it onto your application program where you want the image to display. It may take a second or two for the image to appear there. Notice the Slingshot window is still displayed in the upper left corner of the screen. You will use this in a moment to return to Flex 10.

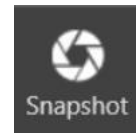
To paste in a previously saved image, click the **Archive** button on the Slingshot window. Then select the saved image by clicking it and dragging it onto your application. You may select and paste multiple images at this time.

After inserting your image(s), you may want to save your application; you can make adjustments to the image(s) later.

Exit the Slingshot feature and return to Flex 10 by clicking on the **Go Back** button shown in the upper left corner of the Slingshot window.

Snapshot

Once the live video image is adjusted to your liking, save a picture of it by clicking on the **Snapshot** icon. Your most recent snapshot will be shown in the small rectangle on the left side of the bottom Tool bar. It will also appear in the pull-out panel on the left.



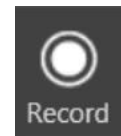
Your snapshots are stored by default in the following subdirectory:

“... My Documents\HoverCam Flex\My HoverCam Flex Library\Image”

In the pull-out panel, the snapshots are displayed with their unique names by default as with any digital camera. You may rename these images using the **Archive** screen described later in this manual.

Video Recording

To capture a video sequence, click the **Record** icon in the center bottom of the screen. This brings up a set of five buttons in a pop-up dialog box just above the **Record** icon:



- Screen capture
- Record (circle)
- Pause
- Stop (square)
- Playback (arrow)
- More (>>) Timer settings



The digital timer is displayed above the buttons to show how long the video has been recording.

Click the **Record** button (circle) to begin recording. Flex 10 will perform initializations and the recording will begin after one or two seconds. Notice the timer starts counting up once the recording begins. Click the Stop button to stop recording. The pop-up dialog box will remain on the screen during recording, but it will not show up in the recorded video.

View the recording by clicking the **Playback** button (arrow) on the right. This brings up the video in a Windows[®] Media Player window. You may resize the window. When it finishes replaying, you can close it or replay it again. Click the **Record** icon again to exit this feature.

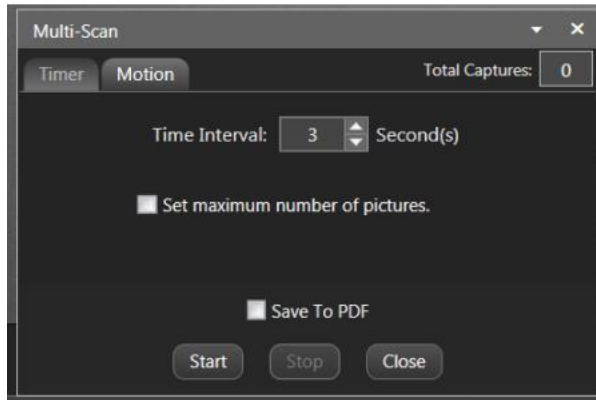
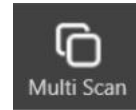
The video files are saved as WMV files in the Archive. The default subdirectory is the following:

“... My Documents\HoverCam Flex\My HoverCam Flex Library\Video”

The video files may be selected and replayed from the **Archive** screen. Double-click on a video file icon or name and it will replay using Windows Media Player.

Multi Scan (Automatic Multiple Snapshots)

The **Multi Scan** feature allows you to set up a series of multiple snapshots, taken automatically. You can set it up to take snapshots on a time interval or by a motion trigger.



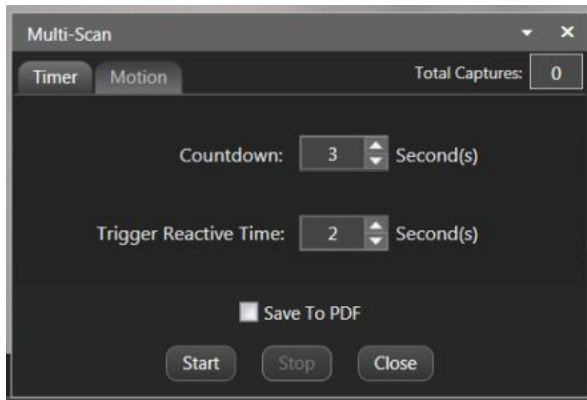
Timer: Select this tab to set up for automatic snapshots according to a constant time interval.

The **Time Interval** parameter is set with the up/down arrows on the right side of the box. Large values can be typed into the box. You can do time-lapsed photography this way. For example, to take a snapshot every 15 minutes, set the value to 900 (60*15).

Flex 10 can stop taking pictures automatically after a certain number of images are taken. Click the “Set maximum number of pictures” box and another number adjustment field box appears. Set the maximum number of pictures using the up/down arrows on the right side of the box. Large values can be typed into the box.

Start the automatic sequence by clicking the **Start** button. The dialog box will immediately shrink down out of the way of the image, and only its title bar will be shown just above the Toolbar. To check on the progress of the sequence or to stop it, click the **up arrow** on the right of the Multi Scan dialog title bar to bring up the dialog again. The **Total Captures** count in the upper right corner will increase each time a snapshot is taken. Click the **Stop** button (or the “X” in the upper right corner) when you want to stop the sequence.

Check the “Save to PDF” box to save the entire sequence of still images to one PDF file. You will find the file in the **Archive** under the PDF folder.



Motion: Select this tab to set up for automatic snapshots according to a motion that the camera will detect, such as a wave of your hand or turning a page under the camera lens. The **Countdown** and **Trigger Reactive Time** parameters are set with the up/down arrows next to the box.

Countdown is the number of seconds the camera will wait after sensing the motion before it takes the snapshot. **Trigger Reactive Time** is the number of seconds that Flex 10 will *wait before recognizing* another motion. So if you need about 10 seconds to set up each successive snapshot, and you want the camera to take a picture immediately once it senses motions, set **Countdown** to 0 (zero) seconds and **Trigger Reactive Time** to 10 seconds.

Start the automatic sequence by clicking the **Start** button. The dialog box will immediately shrink down out of the way of the image, and only its title bar will be shown just above the Toolbar. To check on the progress of the sequence or to stop it, click the **up arrow** on the right of the Multi Scan dialog title bar to bring up the dialog again. The **Total Captures** count in the upper right corner will increase each time a snapshot is taken. Click the **Stop** button (or the “X” in the upper right corner) when you want to stop the sequence.

Check the “Save to PDF” box to save the entire sequence of still images to one PDF file. You will find it in the **Archive** under the PDF folder.

Freeze

Click the Freeze icon to freeze the displayed image under the camera. Click the icon again to “un-freeze” the image and return to live video. This feature allows you to make changes under the camera that will not be displayed until you un-freeze the display.



While the image is “frozen”, the Annotation feature still works, but you won’t be able to see the annotations until you click the Freeze icon again to “un-freeze” the display. Snapshot also works, and will take a snapshot of what is actually under the camera, not the frozen image.

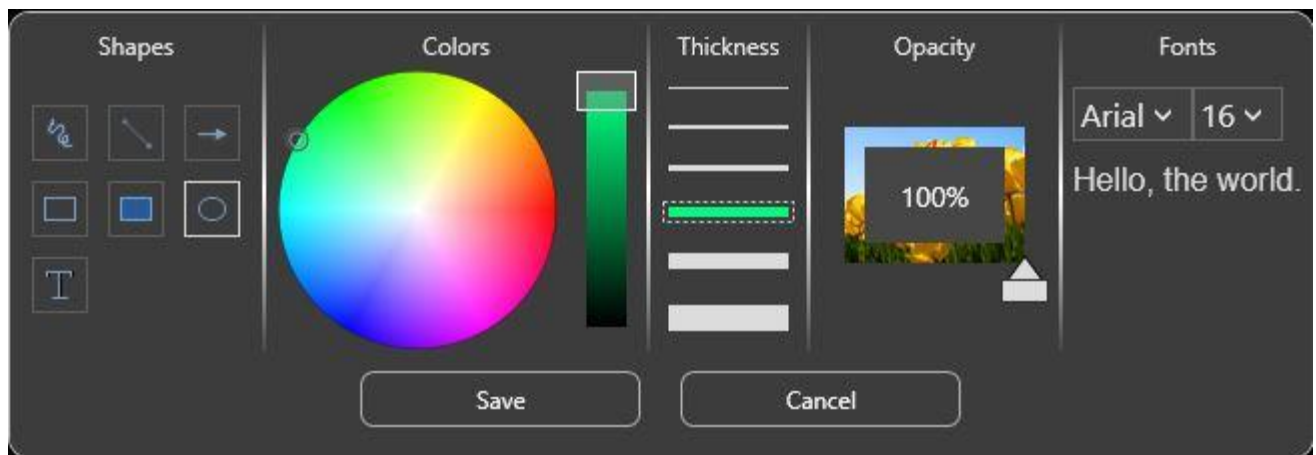
Annotate

You may annotate the current image with words (text), lines, arrows and shapes. These annotations display as an overlay on the image. The **Annotate** tab located on the far right center of the screen brings up a “Annotation Wheel”. You can rotate this wheel by using the wheel on your mouse, or using 2 fingers to drag on your touchpad.

Any annotations you make will be included in your videos or snapshots until they are cleared away.



Hover your pointer over any image on the wheel and you will see an ellipse (3 dots). Click this for more options.



Annotation Examples:

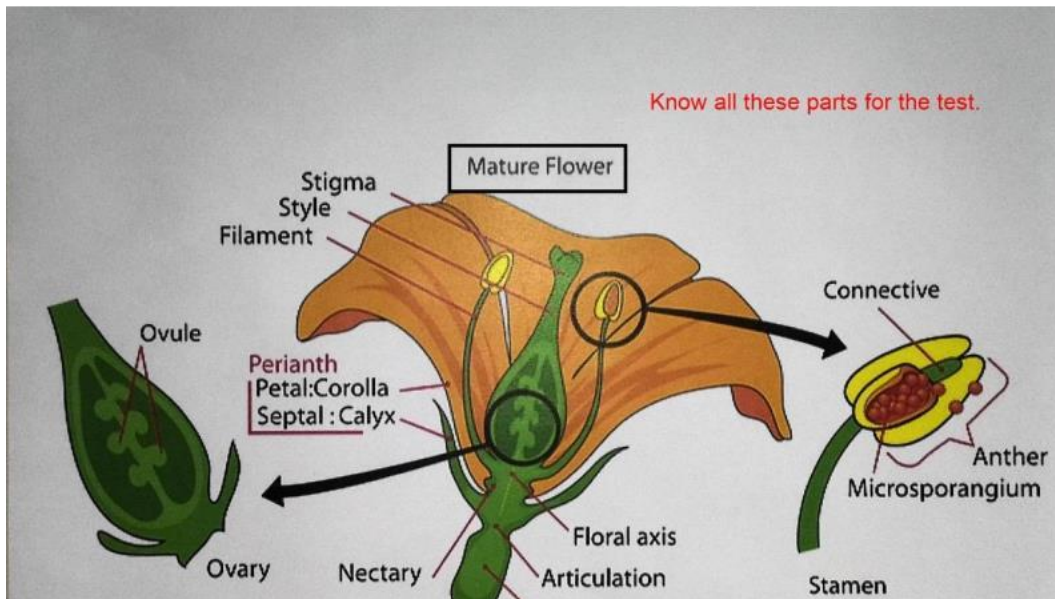
Image prior to annotation:



Image with Brazil circled:



Image with a black rectangle around the title and red instructions for students:

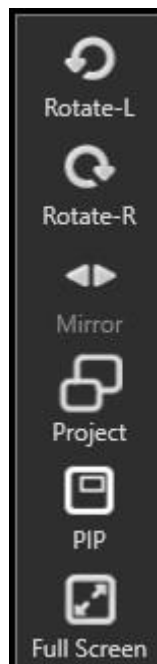


View

Click this icon on the bottom tool bar to bring up a vertical menu of four icons:



- **Rotate Left:** click to rotate the image counter-clockwise
- **Rotate Right:** click to rotate the image clockwise
- **Mirror:** click to “flip” the image horizontally. Click again to bring it back to the original orientation. Note that this icon will not be displayed if you have rotated the image away from its original orientation. It will return when the image is back to its original orientation
- **Project:** allows you to project to a connected screen
- **PIP:** picture in picture – allows a 2nd camera to be turned on if multiple HoverCams are connected
- **Full Screen:** click to enlarge the image to fill the screen. Click again to bring the Flex 10 feature icons back along the bottom of the screen



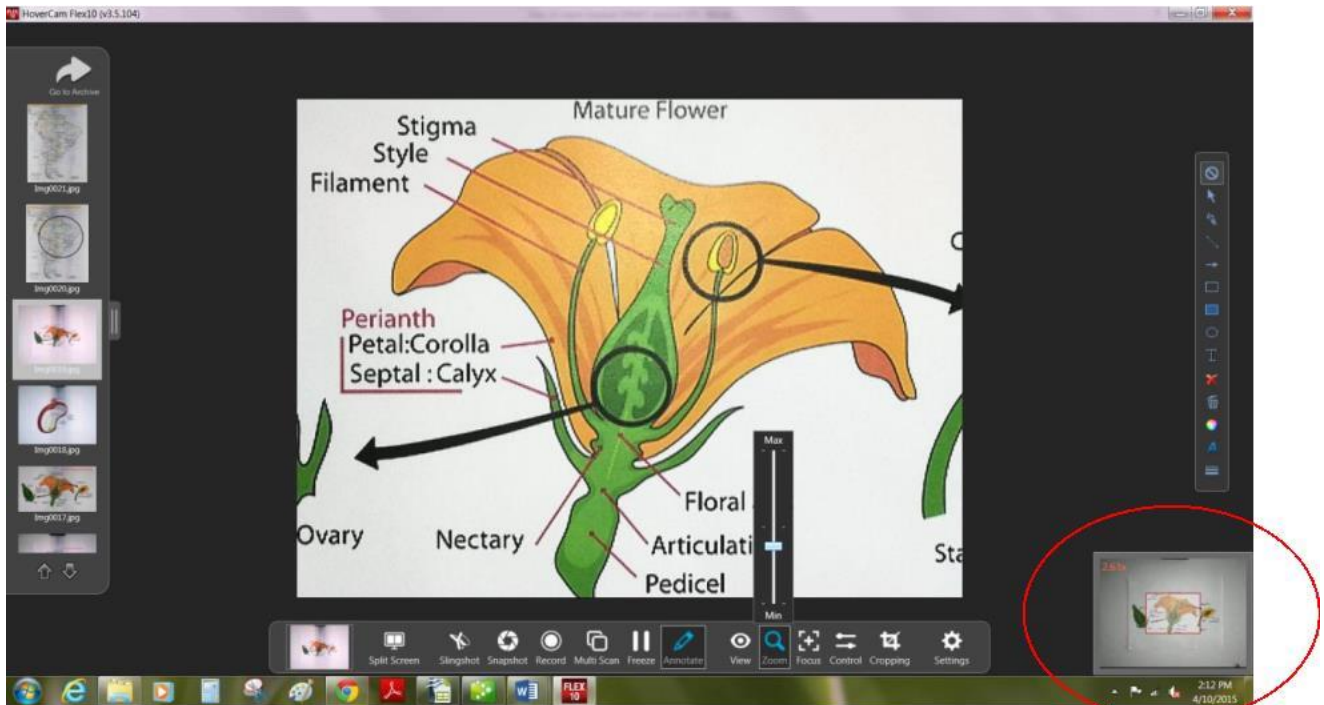
Zoom

Click the **Zoom** icon and a temporary vertical slider bar appears just above it. Move the slider bar to zoom in and out of your image.

You can also zoom in using your mouse wheel.

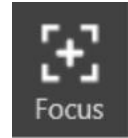


When you zoom into a displayed image, a **Pan** box appears on the lower right corner of the screen. The zoomed in area has a red border in the Pan box. Drag the red-bordered rectangle with your mouse to pan around the zoomed image.



Focus

Click the **Focus** icon to bring up a vertical row of three buttons: **AF** (Autofocus), **AF-L** (Autofocus Lock) and **Selective**. Each button label turns from white to blue when the mouse hovers over it.



Click **AF** to command the Solo/Ultra 8 camera to focus on the image under it.

Click **AF-L** to command the Solo/Ultra 8 to focus on the image under it and *stay at that focus* even if the image moves or changes.

Click **Selective** (select focus) to command the Solo/Ultra 8 to focus on the area of where you click the resulting crosshair.



No buttons highlighted



AF-L is highlighted when the mouse hovers over it.

Control

The **Control** icon brings up a dialog box showing six different image parameters with horizontal slider bars for adjusting each of them on the displayed image. These parameters are initially adjusted automatically by the camera.

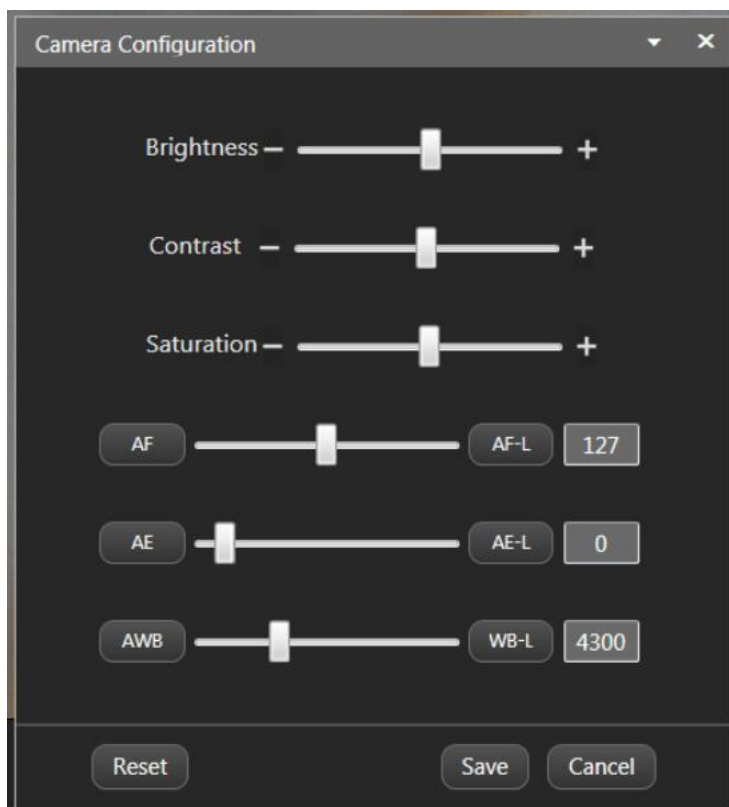


Use the slider bars to manually adjust **Brightness**, **Contrast** and **Saturation**. These three may also be adjusted by clicking the minus “-“ and plus “+“ signs on either end of the slider bars.

The three slider bars at the bottom of the dialog box are for **Focus**, **Exposure** and **White balance**. Use the slider bar to adjust each parameter, or you may click the corresponding button on the left of the slider bar to have the camera automatically set the parameter (**AF** for Auto-Focus, **AE** for Auto-Exposure and **AWB** for Auto-White Balance). The buttons on the right of each slider bar will cause the camera to automatically set the parameter and then lock it so it won't automatically change until you unlock it (**AF-L** for Auto-Focus Lock, **AE-L** for Auto-Exposure Lock and **WB-L** to lock the white balance setting).

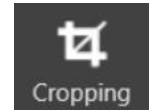
Once your adjustments are in place, you can **Save** your settings and exit the dialog by clicking the Save button near the bottom right. Click **Cancel** to exit the dialog without saving your changes

Click the **Reset** button to bring all the values back to the original values set by the camera.



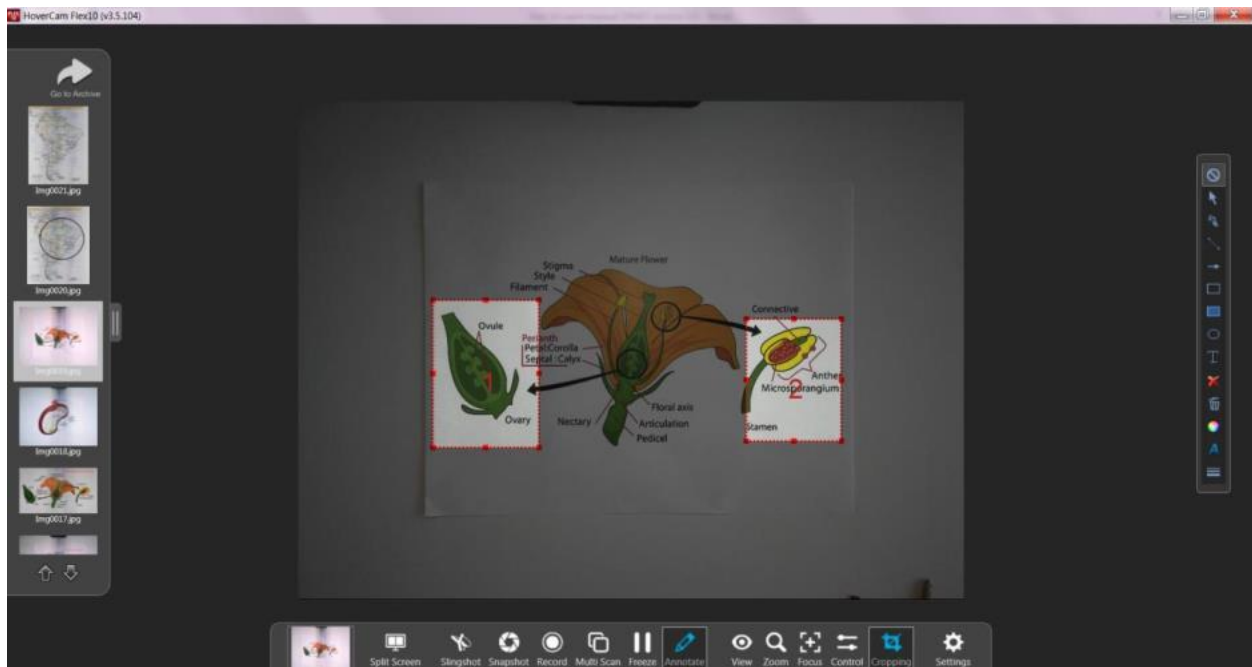
Cropping

Click this button to select a rectangular portion of your current image for a snapshot (scan). The mouse cursor becomes a cross-hair which you then click and drag to select a rectangle within your image. Move the cross-hair to the upper left corner of the area, then click and hold the mouse button down as you drag the rectangle shape to the lower right corner of the area to select.



Double-crop: You may select up to two separate rectangles at a time, and when you click Snapshot, both of those regions will be saved as separate image files. After you select a first cropped area, press and hold the Ctrl (control) key on the computer keyboard and drag a second cropping area. This feature is handy if you have an open book under the camera and want to scan both pages at once. The cropped areas may be resized or moved by dragging the sizing squares or centers with your mouse.

The Crop tool icon will be colored blue and white when the Crop feature is selected. De-select it by clicking the icon again.



Archive

The **Archive** feature allows you to view all of your saved image and video files, as well as PDF files you have saved. The files may be organized, printed, deleted, renamed and moved to different directories.

Click the pull-out tab on the main screen and the recent snapshots will be displayed in a panel on the left side of the screen, along with an arrow icon at the top of the panel labeled **Go to Archive**. As you move your mouse over each image on this panel, a red “X” will appear in the upper right corner of the image. You can **delete** the image easily by clicking the red “X”.

If you double-click on one of these images, it opens the image just as if you had opened it in the Archive window (described under “Organizing your image files”, below).

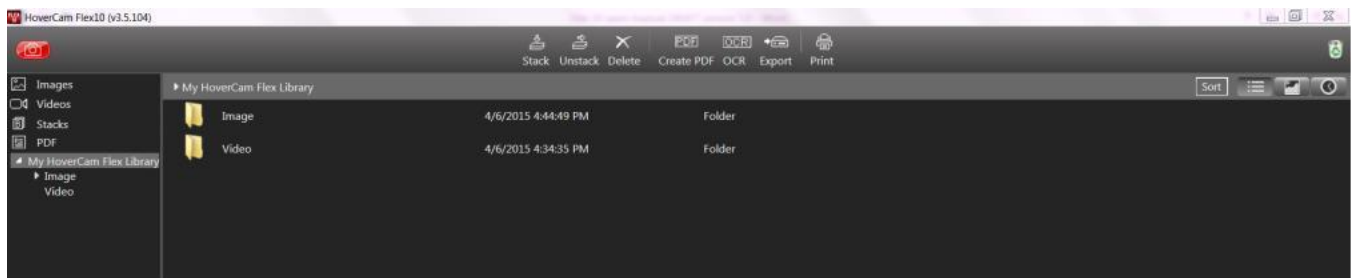
Click the **Go to Archive** icon and the **Archive** screen will appear as shown below.

Return to the Main Screen by clicking the red camera icon located at top left corner of the **Archive** screen.

Under the red camera icon, along the left side of the screen, is a list of the file types that are stored in the Archive. Under that is a directory listing of your “My HoverCam Flex Library” showing the Image and Video subdirectories.

The middle of the screen shows the Image and Video subdirectories as folder icons.

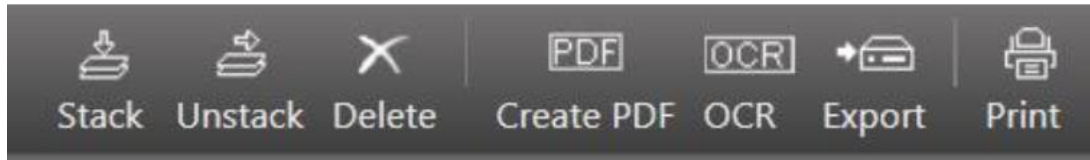
Double-click the folder to show its contents.



Note: if you start the Flex 10 program without a Solo/Ultra 8 camera attached, the Archive screen will display and the red camera icon in the upper left corner will be grey since it is unavailable.

Archive Controls

Along the top of the screen is the **Archive Controls** panel. The icons here are buttons that allow you to work with, organize and print your image files. These features work only on the files displayed in the center area of the Archive screen and are described below.



Stack

The **Stack** feature lets you organize files by allowing you to group similar files together into one file called a “stack”. This is very convenient for emailing a group of images or to create a virtual booklet of your scanned documents.

To stack items, simply select all files that you would like to include in a group by clicking on the box to the left of each file, then click the **Stack** icon. The files will be bundled into one file. The filename of the new file will be the filename of the first file in the stack. There will be no file extension.

Unstack

Use the **Unstack** button to ungroup a stacked group of files. Simply select the stacked file and click the **Unstack** button.

Delete

The **Delete** button allows you to delete selected files. Deleted items are moved to the Flex 10 “Recycle Bin”. Click on a file to select it, then click the **Delete** button. You will be asked to confirm the deletion. Select multiple files for deletion by clicking them one at a time and then clicking **Delete**.

Create PDF

This handy feature saves your selected image(s) as a PDF file. Select one or more image files, then click the **Create PDF** button. Your new .pdf file will be saved in the Images subdirectory. It will also be shown when you click on the PDF file type on the left side of the screen.

OCR (Optical Character Reader)

The OCR feature is for converting an image of a page of text to an actual text file. It could take a minute or two depending on the print quality of the original image.

Export

The **Export** feature allows you to copy one selected file from the My HoverCam Flex Library and save it as a JPG, PNG, BMP or TIFF file elsewhere on your computer. Select a file, then click the **Export** button. A dialog box will prompt you for the location, new filename and file type to save. This dialog also displays a thumbnail of the image that will be exported. Click **OK** to proceed or **Cancel** to abandon the export.

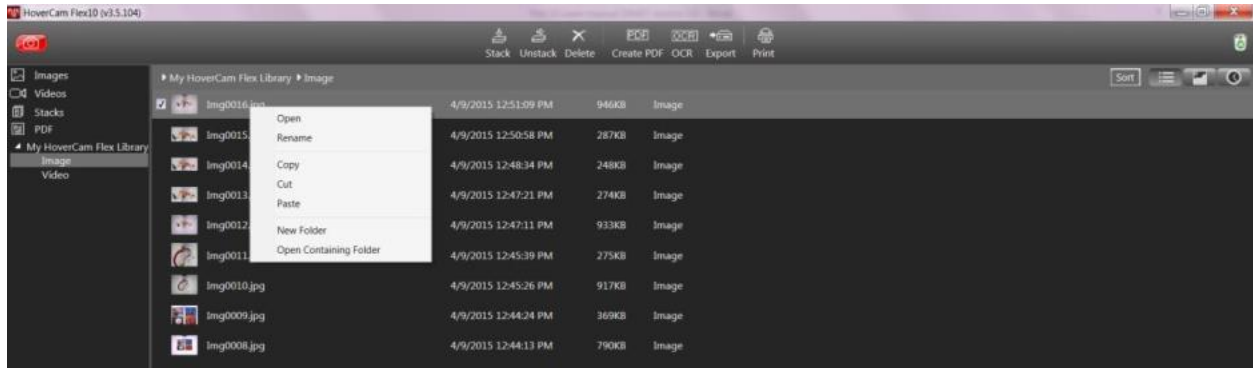
If you specify more than one file, only the first file listed is included in the exported file.

Print

Print files by selecting them and then clicking the **Print** button.

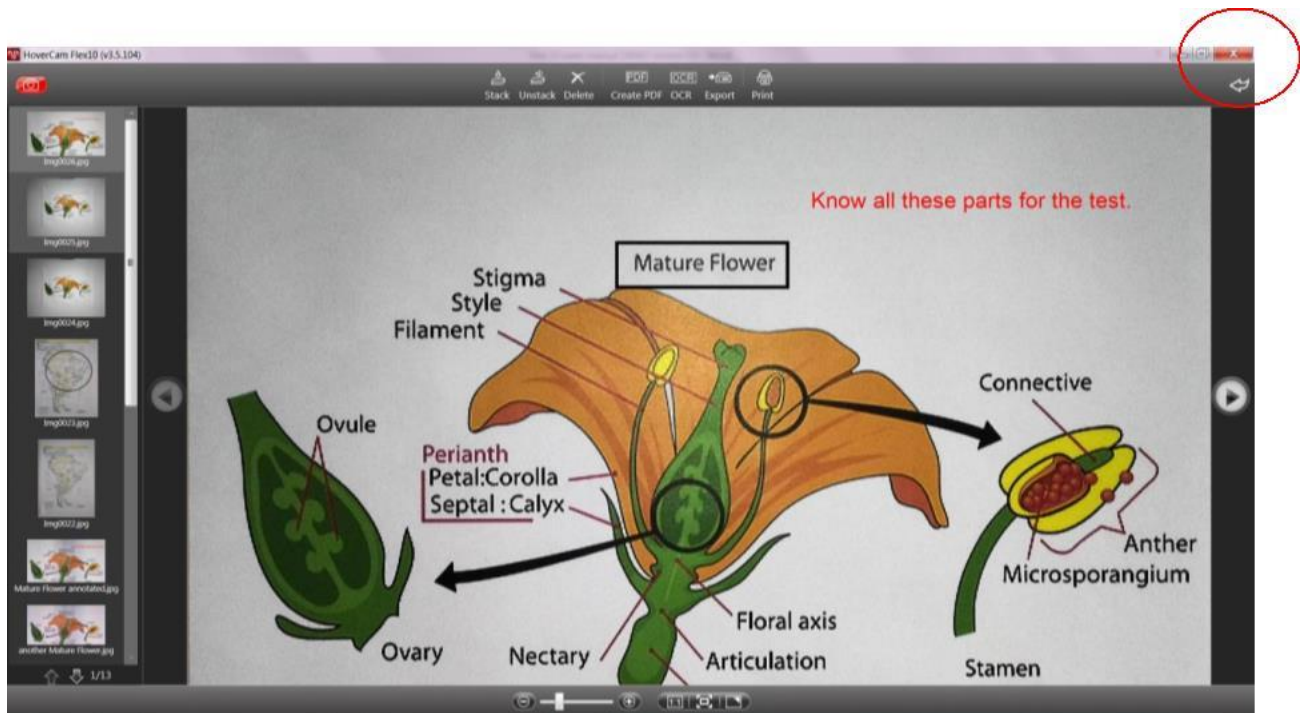
Organizing your image files

Double-click on the “Image” or “Video” file folder. The folder opens up and displays your saved files as shown in the diagram below. As your mouse hovers over a filename, a box appears on the left next to the filename. Right-click with your mouse on a filename and a pop-up menu appears as shown in the diagram. This menu allows you to work with that particular image file.



Click **Open** and the image file will be displayed on the Archive screen as shown in the diagram below. Zoom in and out of the image with the controls along the bottom of the window. Close the image and return to the Archive list by clicking on the small “Return” arrow on the upper right corner of the screen.

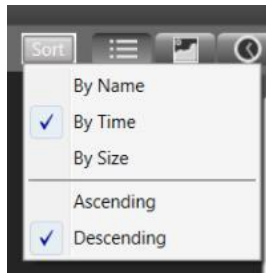
You may use the other options on the pop-up menu just as you would in Windows®: Rename, Copy, Cut, Paste, New Folder (for organizing your files) and Open Containing Folder. The “Open Containing Folder” shows the files in a Windows® Explorer window.



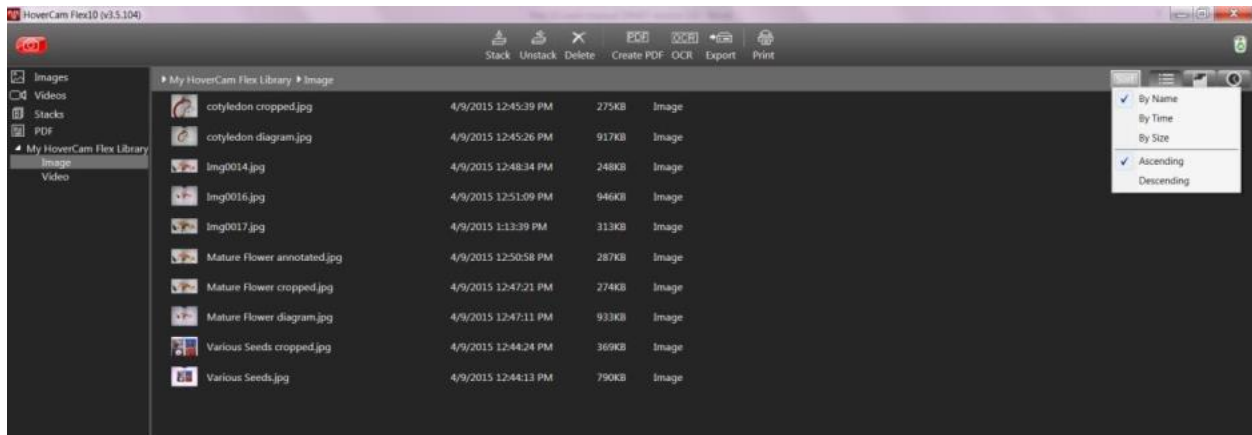
Display and Sort your image files

There are icons along the top right side of the Archive screen that allow you to display the files in various sorted orders. Click the **Sort**

button and a drop-down menu is displayed. The currently selected options have a blue check mark:



The other three icons to the right of the **Sort** icon are for **List**, **Thumbnail** and **Timeline** formats. The List format option is the default. Click the middle icon that looks like a picture to display your files as thumbnails of the images. Click the icon on the right that looks like a clock to display your files on a timeline. Each of these three ways of displaying your files can then be sorted using the Sort icon drop-down menu options. The example below shows the files in List format, sorted by Name in Ascending alphabetical order:



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